Grant Bowen

UI/UX DESIGNER

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SUMMARY

UX Designer with a passion for collaboration, learning, and new challenges. Strong lateral and big-picture thinking paired with prototyping and visioning skills. Experience leading teams of three to 15 people to accomplish ambitious projects.

TECHNICAL SKILLS

Tools: VSCode, Adobe CC (Xd, Photoshop, Illustrator, InDesign), Asana
Languages: JavaScript ES6, HTML5, CSS3
Frameworks: ReactJs, Node.js, Bootstrap

PROJECTS

Friendl-e Wager | **github.com/Friendly/wager | https://justafriendlywager.herokuapp.com**
- An in-person gaming platform, designed for mobile device networking at events. Initially designed for groups watching football games on TV, users predict what the next play will be, and the house can award points, coupons and prizes to winners.
- Primary responsibilities for the project include UX/UI and integrating Socket.io.
- React, Socket.io, MongoDB, Express, Node.js, Bootstrap/Materialize, Rest API, and Adobe XD, Trello Project Management

Mom'N'Pop | **github.com/madeleineprak/Mom-N-Pop | momnpop.herokuapp.com**
- Web-based application to track locally owned restaurants and bars. Users can submit their own personal favorite "Local Joints" to a database to be shared with other users or they can browse others' favorites based on location and business type.
- Primary duties included UX/UI Design and Copywriting
- Mapbox, MongoDB, HTML/CSS, Express, Trello Project Management

Date Night | **github.com/EmilioV1/date-night | https://emiliov1.github.io/date-night/**
- Minimalist designed interface to combat Date-Night-Options Overwhelm Disorder, where relaxing nights out with other's are derailed by too-many options. The Date Night app gives users a single top rated restaurant in the cuisine of their choice, along with some helpful conversation starters, so the first conversation of the evening is not "What do you want to do tonight?" "I don't know..."
- Primary responsibility was Creating a Javascript based HTML scraper and widget for conversation starters on landing page
- Javascript, JQuery HTML/CSS, Bootstrap, Materialize, Rest API

EXPERIENCE

Principal Designer/Developer *Grant Bowen Experience Design* Seattle, WA   **2019-Current**

Launched to build web-based interactive platforms for clients in the retail, tourism, and hospitality industries.

- *Design new web sites, including landing pages, navigation, and basic architecture*
- *Collaborate with clients to develop digital materials and identity standards*
- *Conceptualize and create effective interactions with client's customer base through effective design*

Experiential Environments Designer *Grant Bowen Art+Design* Seattle, WA   **2009-2019**

Founded *GB Art+Design* as a platform to build interactive and immersive environments in public spaces. Collaborated extensively with both Clients and other designers/technicians to generate concepts, create 3d models, research ideas, and execute.

- *Co-Designed 3d model of interactive diorama for Panasonic's Future City as part of the Consumer Electronics show in Las Vegas*
- *Lead Designer for the Arthur A. Anderson Gallery, a $200k museum installation for the University of Illinois Gies College of Business*

Production Manager *Dept of Dance University of California-Riverside*   **2017-2018**

Departmental lead for managing all aspects of both in house performances and academic conferences. Worked with university faculty and staff, as well as outside artists and guest speakers, to develop plans and logistics for events.

- *Managed resources and planned arrangements for interdisciplinary artists and visiting lecturers*
- *Coordinated logistics and performance needs for national and international guest artists*
- *Mentored 3-7 students in Production and Design for new works*

EDUCATION

Professional Training: Full-Stack Web Development, UW School of Professional & Continuing Education, Seattle, WA. A 24-week intensive program focused on gaining technical programming skills

Master of Fine Arts: Theatre Design and Technology, University of Illinois, Urbana, IL
Self-Directed studies in Experiential Environments, media, and technology in Performance

Bachelor of Arts: Northwestern Oklahoma State University, Alva, OK